

**ROSWELL 1st ANNUAL  
ADULT 5 V 5 SUMMER BLAST TOURNAMENT  
AUGUST 14-15, 2010  
RULES AND REGULATIONS**

**All USASA Rules apply, with the following modifications noted with an (\*).**

**The Roswell 5 V 5 Summer Blast Tournament is a USSF and USASA sanctioned event.**

**Tournament Rules**

1. Adult teams of all skill levels are eligible to play in the tournament. Classifications are Men's Over 30, Men's Open and Women's open divisions. Every effort will be made to place teams in brackets with teams of comparable skill levels.
2. Teams are required to submit a tournament team roster which is also the team waiver form for players on the roster during check in. You may roster up to nine (9) maximum players.
3. Each player is only allowed to play on one roster per division (i.e. Men's Open, Men's over 30, Womens)
3. Every effort should be made to form teams from an existing team. However, there is no limit on guest players.
4. All players must have a player pass issued by GSSA, USASA or affiliated league. A newly formed team with new players who don't have required player passes must present a State registration application form for the team signed by your league registrar and be prepared to provide copies of birth certificates for age verification.
5. Team names must be appropriate in language and should include the league name, in case there are multiple teams within a division that have the same name.

**Number of Players**

1. All teams shall consist of a maximum of nine (9) players. \*
2. For all teams - No more than one (1) Goalkeeper and four (4) field players on the field. \*
3. Minimum number of players on the field is four (4). \*
4. No changes may be made to the roster once the first game is started.\*
5. The tournament director prior to the first game must approve any changes to the roster.\*

**Team Uniforms**

1. All players must wear like jerseys during play with numbers.
2. Each team must bring both light and dark colored jerseys with numbers.
3. Home team must change in case of color conflict.
4. The home team will be designated on the schedule.
5. **SHINGUARDS ARE MANDATORY.**

**Playing Rules**

1. All teams will play (5v5) on a field approximately 50 yards long by 30 yards wide.\*
2. All goals will be 6-1/2'H x 18-1/2'W size goals.\*
3. For all divisions, the penalty mark shall be at the top of the box.\*
4. There is no offside. \*
5. There is no slide tackling.\*
6. Kick-ins will be used in place of throw-ins. \*
7. A goal kick will be taken from your defensive penalty area. \*
8. All Goal kicks, punts and throws by the keeper must touch another player or the ground outside of the penalty box before crossing over the half way line. (Drop punts/kicks do not count as touching the ground for this rule).\*
9. An indirect free kick shall be awarded to the opposing team at the half way line for an infringement of rule # 8. \*
10. Kick-offs may be taken in any direction. \*
11. All dead ball restarts, including corner kicks and fouls, are indirect. \*
12. In all dead ball situations, defending players must stand at least five yards away from the ball. \*
13. If the defensive player's goal area is closer than five yards away, the ball shall be placed five yards from the goal line in line with the place of the foul. \*

14. Penalty kicks shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the top of the penalty box with all players standing outside of the box. If a goal is not scored, the restart is a goal kick. \*
15. Substitutions are unlimited and may be made on any stoppage of play, except free kicks and penalty kicks. \*
16. The referee will provide a game ball for each game.\*

### **Game Duration**

1. Teams must report to their scheduled field 15 minutes prior to game-time.\*
2. A team may forfeit the game if not ready to play at the scheduled time. There will be a 5-minute grace period after which the game shall be forfeited. It is the responsibility of the coach or team manager to check the schedule for any changes on the day of the tournament; you will not be notified of any changes, except if your first game time is changed.\*
3. All games shall have two 20 minute halves plus a half-time interval not to exceed 5 minutes \*
4. The Tournament Director shall alter game length as needed according to tournament rules or as result of inclement weather.\*
5. All games ending in a tie will be considered a tie, except during playoffs, where there will be one (1) five-minute sudden death overtime period. If the game is still tied after the five minutes, penalty kicks will be taken to determine a winner. The five players from each team that were on the field at the end of the overtime period will alternate taking the penalty kicks. The team that has scored the most penalty kicks at the end of the first round wins. If it is still tied at the end of the first round, the same players will rotate in a sudden death penalty kick format until a winner is decided.\*

### **Scoring**

1. A goal may be scored only from a touch within a team's offensive half of the field.\*
2. If a goal is scored from the defending half of the field, a goal kick is awarded to the opposing team.\*
3. Point Standings will be based on the following point scale:
  - \* 3 points for a win,
  - \* 1 point for a tie,
  - \* 1 point for each goal scored up to maximum of 3 goals (win or loss),
  - \* 1 point for a defensive shutout.
4. Maximum points will be given for forfeits. (7 pts)
5. At the end of Round Robin play, ties between two or more teams will be broken by:
  - 1) Head to Head results between teams
  - 2) Goal Differential
  - 3) Goals against
  - 4) Goals scored
  - 5) Coin toss

### **Ejection's**

1. Players receiving 1 red card or a total of 3 yellow cards during the course of the tournament will be disqualified for the tournament.\*
2. Referees have the right to eject a player, coach, or spectator from the game.
3. If a player on the field is ejected, the team must complete the game with four (4) players on the field.\*
4. Substitutions may still take place, but the offending team may only have four (4) players on the field at any one time.\*
5. Players, coaches, or spectators who are ejected by the referee must leave sight and sound of the field.
6. The game will not restart until the opposing player, coach, or spectator has been removed; yet the game clock will continue.
7. If a player, coach, or spectator refuses to leave, the game may be forfeited in favor of the opposing team.
8. All referee decisions are final.\*
9. Players, coaches, and spectators must use **GOOD SPORTSMANSHIP** at all times. Abuse of the referee and event staff will not be tolerated, and could warrant disqualification of the offending person and team from the tournament.

### **Tournament Format**

Every team is guaranteed three (3) games. First and Second place awards will be given in each bracket. Some age group may be combined if necessary at the discretion of the Tournament Director and the committee.

### **Protests**

No protests are allowed for decisions made on the field. All referee decisions are final. Tournament rule violations should be brought to the attention of the tournament director for consideration. \*

### **Weather Related Issues**

1. The Roswell Recreation and Parks Dept/Roswell Soccer Club reserve the right to modify, reschedule, or cancel the tournament due to inclement weather.
2. The Tournament Director has the right to move or reschedule games, as well as the right to shorten game time.
3. You will be notified about any cancellations. Cancelled games may not be replayed depending on the existing circumstances. Any game cancelled after half of the game is played will be considered a full game and will not be replayed and the score will stand as is.
4. In case of bad weather, call 770-641-3836 or check the website [www.roswellgov.com/weatherhotline](http://www.roswellgov.com/weatherhotline)
5. If weather cancels tournament prior to the start of the first games, 50% of the team entry fee will be retained by the tournament to cover start-up cost. The other 50% will be returned to the teams. After the start of the first games there will be no refunds.

### **Team Withdrawal**

A team withdrawing from the tournament after its acceptance shall forfeit the entry fee.

### **Check-In (ALL TEAMS MUST CHECK-IN FRIDAY NIGHT)**

Check-in will be held on Friday, August 13th in the Hembree Park Rec Center at 850 Hembree Road, Roswell, GA 30076. **Time: 6:00 p.m. to 8:30 p.m.** ALL TEAMS MUST CHECK-IN FRIDAY NIGHT.

**To Properly Check-In:** You must bring the following completed materials:

**PLAYER CARDS (with picture); TOURNAMENT LIABILITY WAIVER FORM** (This serves as your team roster)